

HAYWARD CITY COUNCIL

RESOLUTION NO. 17-

Introduced by Council Member _____

RESOLUTION AWARDING CONTRACT FOR THE SIDEWALK REHABILITATION AND WHEELCHAIR RAMPS FY16 PROJECT, PROJECT NOS. 5256, AND 5211 TO SPOSETO ENGINEERING INC.

WHEREAS, by resolution on January 17, 2017, the City Council approved the plans and specifications for the Sidewalk Rehabilitation and Wheelchair Ramp FY16, Project No. 05256 and 05211, and called for bids to be received on February 14, 2017; and

WHEREAS, on February 14, 2017, five bids were received ranging from \$791,278 to \$1,063,319; Sposeto Engineering Inc of Livermore, California submitted the lowest bid in the amount of \$791,278, which is 3.8% higher than the Engineer’s Estimate of \$762,000; and

NOW, THEREFORE, BE IT RESOLVED by the City Council of the City of Hayward that Sposeto Engineering Inc is the lowest responsible bidder whose bid complies with the specifications and is hereby awarded the construction contract for the Sidewalk rehabilitation and Wheelchair Ramp FY16, Project No. 05256 and 05211, for the amount of \$791,278, and in accordance with the aforementioned plans and specifications on file in the office of the City Clerk of the City of Hayward. All other bids are hereby rejected.

BE IT FURTHER RESOLVED by the City Council of the City of Hayward that the Director of Public Works is authorized to expend up to \$1,082,000 for project design, construction, project administration, and contingency costs to complete the project.

BE IT FURTHER RESOLVED that the City Manager is hereby authorized and directed to execute the contract with Sposeto Engineering Inc, in the name of and for and on behalf of the City of Hayward, in a form to be approved by the City Attorney.

IN COUNCIL, HAYWARD, CALIFORNIA _____, 2017

ADOPTED BY THE FOLLOWING VOTE:

AYES: COUNCIL MEMBERS:
 MAYOR:

NOES: COUNCIL MEMBERS:

ABSTAIN: COUNCIL MEMBERS:

ABSENT: COUNCIL MEMBERS:

ATTEST: _____
City Clerk of the City of Hayward

APPROVED AS TO FORM:

City Attorney of the City of Hayward