

HAYWARD CITY COUNCIL

RESOLUTION NO. 23-

Introduced by Council Member _____

RESOLUTION AUTHORIZING THE CITY MANAGER TO NEGOTIATE AND EXECUTE A MASTER AGREEMENT AND LEASE WITH THE HAYWARD AREA RECREATION AND PARK DISTRICT FOR OPERATIONS AND MAINTENANCE OF CITY LANDS

WHEREAS, Chapter 4 of Division 5 of the Public Resources Code of the State of California authorizes and empowers any city and recreation district to cooperate with each other and to that end enter into agreements with each other for the purpose of establishing community recreation programs and facilities; and

WHEREAS, City and District entered into a Master Agreement and Lease dated November 17, 1970, for the purpose of establishing and maintaining park sites within the City of Hayward; and

WHEREAS, that Agreement has been renewed every ten years with minor modifications to add or remove park sites, was extended for one year from July 1, 2021, through June 30, 2022, and was further extended through June 30, 2023; and

WHEREAS, both City of Hayward's City Council and District's Board of Directors held a joint working session on April 24, 2023, committing to ongoing collaboration between the two agencies; and

WHEREAS, both City and District desire to continue the relationship established in the Master Agreement and Lease for a term of ten years with three additional optional five-year extensions.

NOW, THEREFORE, BE IT RESOLVED that the City Council of the City of Hayward authorizes the City Manager to negotiate and execute a Master Agreement and Lease with the Hayward Area Recreation and Park District for operations and maintenance of City lands through June 30, 2033, with three additional optional five-year extensions in a form approved by the City Attorney.

IN COUNCIL, HAYWARD, CALIFORNIA _____, 2023

ADOPTED BY THE FOLLOWING VOTE:

AYES: COUNCIL MEMBERS:
 MAYOR:

NOES: COUNCIL MEMBERS:

ABSTAIN: COUNCIL MEMBERS:

ABSENT: COUNCIL MEMBERS:

ATTEST: _____
 City Clerk of the City of Hayward

APPROVED AS TO FORM:

City Attorney of the City of Hayward